

The Seven Basic Plots Why We Tell Stories

Christopher Booker

Writing for Story
The Real Global Warming Disaster
A Modern Cinderella
The Seven Basic Plots
20 Master Plots
Room
Save the Cat! Writes a Novel
The Elements of Style
How Plays Work
The Online Journalism Handbook
The Thirty-Six Dramatic Situations
Ulysses
Give a Boy a Gun
Tied to the Tracks
13 Ways of Looking at the Novel
The Seven Basic Plots
The Great Deception
The Queen's Knickers
Into the Woods
Sometimes I'm Afraid
The History and Adventures of the Renowned Don Quixote, 3
Dune
Stories to Tell to Children: Fifty One Stories with Some Suggestions for Telling
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On Writing Well, 30th Anniversary Edition
Winning the Story Wars
Ten Million Photo
play Plots
The Thirty-six Dramatic Situations
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Writing for Story

Follows the adventures of Paul Atreides, the son of a betrayed duke given up for

dead on a treacherous desert planet and adopted by its fierce, nomadic people, who help him unravel his most unexpected destiny.

The Real Global Warming Disaster

The original 36 Dramatic Situations was written in in French by Georges Polti in the 1850s. Polti synthesised all drama as belonging to combinations of 36 situations. In the book he illustrates each 'situation' with examples from classical and French theatre. When Mike Figgis used the book as an aid in putting together a treatment for a film, he found that his landscape of creativity had altered quite radically and ideas came forth with relative ease. He realised that Polti's book was system of reference which could be a powerful tool for writers. So he began updating all of the references, moving the focus away from theatre and focussing primarily on cinema. In the first half, each 'Dramatic Situation' is laid out under the 36 headings. The specific 'Situation' is then explained more fully, followed by an example from a specific film, accompanied by an explanation of how the device is used in the film. In the second half of the book there are a series of charts which analyse 150 great films (of all genres) based on the 36 situations.

A Modern Cinderella

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The Seven Basic Plots

It's a busy year for the Queen - she has lots of important events to attend. Meanwhile, a little girl is wondering what knickers Her Majesty will choose to wear on a school visit! Will they be her 'at home' knickers - adorned with corgis - or her 'garden party' knickers, or perhaps her woolly Balmoral ones? Both children and adults will love this very special and endearing insight into a child's imagination,

from the best-selling author-illustrator of *Father Christmas Needs A Wee* and *Jesus' Christmas Party*. Recently, the Queen visited a nursery in Norfolk and enjoyed a display based on the book: "just to make it special, there was one element that was not quite so traditional: pants. These were not just any pants, either. They were the Queen's Knickers, and at Dersingham Infant and Nursery School, in Norfolk, they were put on special display in honour of their royal visitor" ~ Valentine Low, *The Times*

20 Master Plots

Craft an Engaging Plot How does plot influence story structure? What's the difference between plotting for commercial and literary fiction? How do you revise a plot or structure that's gone off course? With *Write Great Fiction: Plot & Structure*, you'll discover the answers to these questions and more. Award-winning author James Scott Bell offers clear, concise information that will help you create a believable and memorable plot, including:

- Techniques for crafting strong beginnings, middles, and ends
- Easy-to-understand plotting diagrams and charts
- Brainstorming techniques for original plot ideas
- Thought-provoking exercises at the end of each chapter
- Story structure models and methods for all genres
- Tips and tools for correcting common plot problems

Filled with plot examples from popular novels, comprehensive checklists, and practical hands-on guidance, *Write Great Fiction: Plot & Structure* gives you the skills you need to approach plot and

structure like an experienced pro.

Room

Wyoming man Kurt Bold is looking for a wife, and he's determined his choice will be based on logic. Penny Rosas is the lively and romantic owner of an antique shop in London. When Kurt hires Penny to refurbish his Victorian town house, he treats her like he would his kid sister. But it's not long before the logical heart Kurt guards so carefully is opening up to new emotions, in a most disturbing way

Save the Cat! Writes a Novel

This original book considers one of the most extraordinary scientific and political stories of our time: how in the 1980s a handful of scientists came to believe that mankind faced catastrophe from runaway global warming, and how today this has persuaded politicians to land us with what promises to be the biggest bill in history. Christopher Booker interweaves the science of global warming with that of its growing political consequences, showing how just when the politicians are threatening to change our Western way of life beyond recognition, the scientific evidence behind the global warming theory is being challenged like never before. The book exposes the myth that the global warming theory is supported by a

'consensus of the world's top climate scientists'. It shows how the UN's Intergovernmental Panel on Climate Change is run by a small group of 'global warming' zealots, who have repeatedly rigged evidence to support their theory. But the politicians, pushed by the media, have so fallen for its propaganda that, short of dramatic change, our Western world now faces an unprecedented disaster.

The Elements of Style

Distinguished playwright David Edgar examines the mechanisms and techniques which dramatists throughout the ages have employed to structure their plays and to express their meaning. Written for playwrights and playgoers alike, Edgar's analysis starts with the building blocks of whole plays – plot, character creation, genre and structure – and moves on to scenes and devices. He shows how plays share a common architecture without which the uniqueness of their authors' vision would be invisible. What does King Lear have in common with Cinderella? What does Jaws owe to Ibsen? From Aeschylus to Alan Ayckbourn, from Chekhov to Caryl Churchill, are there common principles by which all plays work? How Plays Work is a masterclass for playwrights and playmakers and a fascinating guide to the anatomy of drama. 'lucid, deeply intelligent combines theoretical acumen with the assured know-how of a working dramatist' Terry Eagleton, TLS 'Fascinating Read it. You will learn a lot' The Stage

How Plays Work

It's the new nonfiction: the creative hybrid combining the readability and excitement of fiction with the best of expository prose; the innovative genre that has been awarded virtually every Pulitzer Prize for literary journalism since 1979. In this book, an undisputed master of the great American nonfiction short story shares his secrets.

The Online Journalism Handbook

We all love stories. But why do we tell them? And why do all stories function in an eerily similar way? John Yorke, creator of the BBC Writers' Academy, has brought a vast array of drama to British screens. Here he takes us on a journey to the heart of storytelling, revealing that there truly is a unifying shape to narrative forms - one that echoes the fairytale journey into the woods and, like any great art, comes from deep within. From ancient myths to big-budget blockbusters, he gets to the root of the stories that are all around us, every day. 'Fresh, enlightening, gripping.' Sunday Times 'The best book on the subject I've read. Quite brilliant.' Tony Jordan, creator/writer, *Life on Mars*, *Hustle* 'Brilliant.' Ken Follett 'Marvellous' Julian Fellowes 'Terrifyingly clever . . . Packed with intelligent argument.' Evening Standard 'Oh, how I wanted to hate it! I didn't. I loved it.' Jimmy McGovern,

creator/writer Cracker, The Street 'The most important book about scriptwriting since William Goldman's Adventures in the Screen Trade.' Peter Bowker, writer, Blackpool, Occupation, Eric and Ernie

The Thirty-Six Dramatic Situations

How do we practice journalism in a digital world, in which the old 'rules' no longer apply? This text offers comprehensive, instructive coverage of the techniques and secrets of being a successful online journalist, both from a theoretical and practical point of view. Reflecting the vitality of the web, it will inspire you to acquire new skills and make sense of a transforming industry. Key Features: How to investigate and break stories online Learn to broadcast to millions using video and podcast How to blog like a pro Learn to manage and stimulate user-generated content Include and use social media in your toolkit How to dig out stories using data journalism Rise to the challenge of citizen journalism Make your journalism more interactive at every stage of the process Dedicated chapter for Law and Online Communication The Online Journalism Handbook is essential reading for all journalism students and professionals and of key interest to media, communication studies and more broadly the social sciences.

Ulysses

Give a Boy a Gun

Learn how to use stories and visuals to make top-notch presentations It's called CAST (Content, Audience, Story, & Tell) and it's been a quiet success, until now. Developed over a twelve year period as a presentation method to help Enterprise Architects, it was adopted by Microsoft Enterprise Architecture teams and filtered from IT managers to Sales, and beyond to major organizations around the world. Now, thanks to this unique book from an expert author team that includes two Microsoft presentation experts, you can learn how to use this amazing process to create and make high-impact presentations in your own organization. The book helps you build complete visual stories, step by step, by using the CAST method to first create a Story Map and from there, a compelling presentation. It includes sample Story Maps, templates, practical success stories, and more. You'll discover how to go beyond PowerPoint slides to create presentations that influence your peers and effect change. Explains the secrets of making presentations and effecting change using CAST to create Story Maps and from there, high-impact and visual presentations that tell a story Covers how to apply a range of techniques and what the results look like, using screenshots of presentations, one page handouts, and basic delivery with whiteboards Coauthored by Microsoft experts and a visual design guru who have years of experience training professionals in these methods Includes sample Story Maps, templates, practical success stories,

and more Learn how to sell your ideas and trigger change in your company with Stories That Move Mountains: Storytelling and Visual Design for Persuasive Presentations.

Tied to the Tracks

Give your story a solid foundation—a plot that engages readers from start to finish! The best stories linger in the hearts and minds of readers for decades. These tales gain their power through plots that connect with the audience on both an emotional and intellectual level. Inside Ronald B. Tobias details these 20 time-tested plots. Each is discussed and analyzed, illustrating how a successful plot integrates all the elements of a story. Tobias then shows you how to use these plots effectively in your own work. Tobias then goes to the next level, showing you how to choose and develop plot in fiction. He shows you how to craft plot for any subject matter, so that you develop your work evenly and effectively. As a result, your fiction will be more cohesive and convincing, making your story unforgettable for readers everywhere. "Plot isn't an accessory that conveniently organizes your material according to some ritualistic magic. You don't just plug in plot like a household appliance and expect it to do its job. Plot is organic. It takes hold of the writer and the work from the beginning." —Ronald Tobias

13 Ways of Looking at the Novel

This volume provides an analysis of stories' plot structures and their psychological meanings, attempting to distill all of storytelling down to a few archetypes. Drawing on a vast array of examples, from Proust to detective stories, from the Marquis de Sade to E.T., the author leads readers through the changes in the nature of storytelling over the past 200 years, and why so many stories have 'lost the plot' by losing touch with their underlying archetypal purpose. He analyzes why evolution has given us the need to tell stories and illustrates how storytelling has provided a uniquely revealing mirror to mankind's psychological development over the past 5000 years.

The Seven Basic Plots

Create unforgettable characters your readers will love! Want to make your characters and their stories more compelling, complex, and original than ever before? 45 Master Characters is here to help you explore the most common male and female archetypes--the mythic, cross-cultural models from which all characters originate. Explore a wide variety of character profiles including heroes, villains, and supporting characters. Learn how to use archetypes as foundations for your own unique characters Examine the mythic journeys of heroes and heroines--the

progression of events upon which each archetype's character arc develops--and learn how to use them to enhance your story. Complete with examples culled from literature, television, and film, 45 Master Characters illustrates just how memorable and effective these archetypes can be--from "Gladiators" and "Kings" like Rocky Balboa and Captain Ahab to "Amazons" and "Maidens" like Wonder Woman and Guinevere. Great heroes and villains are necessary to bring any story to life; let this guide help you create characters that stand the test of time.

The Great Deception

A debut novel told with humor, intelligence, and heart, a “funny but insightful look at teachers in the workplace...reminiscent of the TV show The Office but set in an urban high school” (The Washington Post), perfect for fans of Tom Perrotta and Laurie Gelman. Roxanna Elden’s “laugh-out-loud funny satire” (Forbes) is a brilliantly entertaining and moving look at our education system. Each new school year brings familiar challenges to Brae Hill Valley, a struggling high school in one the biggest cities in Texas. But the teachers also face plenty of personal challenges and this year, they may finally spill over into the classroom. English teacher Lena Wright, a spoken-word poet, can never seem to truly connect with her students. Hernan D. Hernandez is confident in front of his biology classes, but tongue-tied around the woman he most wants to impress. Down the hall, math teacher Maybelline Galang focuses on the numbers as she struggles to parent her

daughter, while Coach Ray hustles his troubled football team toward another winning season. Recording it all is idealistic second-year history teacher Kaytee Mahoney, whose anonymous blog gains new readers by the day as it drifts ever further from her in-class reality. And this year, a new superintendent is determined to leave his own mark on the school—even if that means shutting the whole place down.

The Queen's Knickers

"This book at last provides a comprehensive answer to the age-old riddle of whether there are only a small number of 'basic stories' in the world. Using a wealth of examples, from ancient myths and folk tales, via the plays and novels of great literature to the popular movies and TV soap operas of today, it shows that there are seven archetypal themes which recur throughout every kind of storytelling." "But this is only the prelude to an investigation into how and why we are 'programmed' to imagine stories in these ways, and how they relate to the inmost patterns of human psychology. Drawing on a vast array of examples, from Proust to detective stories, from the Marquis de Sade to E.T., Christopher Booker then leads us through the extraordinary changes in the nature of storytelling over the past 200 years, and why so many stories have 'lost the plot' by losing touch with their underlying archetypal purpose."--BOOK JACKET.Title Summary field provided by Blackwell North America, Inc. All Rights Reserved

Into the Woods

On Writing Well has been praised for its sound advice, its clarity and the warmth of its style. It is a book for everybody who wants to learn how to write or who needs to do some writing to get through the day, as almost everybody does in the age of e-mail and the Internet. Whether you want to write about people or places, science and technology, business, sports, the arts or about yourself in the increasingly popular memoir genre, On Writing Well offers you fundamental principles as well as the insights of a distinguished writer and teacher. With more than a million copies sold, this volume has stood the test of time and remains a valuable resource for writers and would-be writers.

Sometimes I'm Afraid

A journey through a land where Milo learns the importance of words and numbers provides a cure for his boredom.

The History and Adventures of the Renowned Don Quixote,3

Todd Strasser's acclaimed account of school violence that Kirkus Reviews calls "vivid, distressing, and all too real." For as long as they can remember, Brendan

and Gary have been mercilessly teased and harassed by the jocks who rule Middletown High. But not anymore. Stealing a small arsenal of guns from a neighbor, they take their classmates hostage at a school dance. In the panic of this desperate situation, it soon becomes clear that only one thing matters to Bendan and Gary: revenge.

Dune

Stories to Tell to Children: Fifty One Stories with Some Suggestions for Telling

Trying to get your message heard? Build an iconic brand? Welcome to the battlefield. The story wars are all around us. They are the struggle to be heard in a world of media noise and clamor. Today, most brand messages and mass appeals for causes are drowned out before they even reach us. But a few consistently break through the din, using the only tool that has ever moved minds and changed behavior—great stories. With insights from mythology, advertising history, evolutionary biology, and psychology, viral storyteller and advertising expert Jonah Sachs takes readers into a fascinating world of seemingly insurmountable challenges and enormous opportunity. You'll discover how:

- Social media tools are

driving a return to the oral tradition, in which stories that matter rise above the fray • Marketers have become today's mythmakers, providing society with explanation, meaning, and ritual • Memorable stories based on timeless themes build legions of eager evangelists • Marketers and audiences can work together to create deeper meaning and stronger partnerships in building a better world • Brands like Old Spice, The Story of Stuff, Nike, the Tea Party, and Occupy Wall Street created and sustained massive viral buzz Winning the Story Wars is a call to arms for business communicators to cast aside broken traditions and join a revolution to build the iconic brands of the future. It puts marketers in the role of heroes with a chance to transform not just their craft but the enterprises they represent. After all, success in the story wars doesn't come just from telling great stories, but from learning to live them.

Adequate Yearly Progress

"I hold this book to be the most important expression which the present age has found; it is a book to which we are all indebted, and from which none of us can escape." T.S. Eliot Ulysses depicts a day in Leopold Bloom's life, broken into episodes analogous to Homer's Odyssey and related in rich, varied styles. Joyce's novel is celebrated for its depth of learning, earthy humor, literary allusions and piercing insight into the human heart. First published in Paris in 1922 Ulysses was not published in the United States until 1934. Immediately recognized as an

extraordinary work that both echoed the history of English literature and took it in new, unheralded directions, Joyce's book was controversial. Its widespread release was initially slowed by censors nitpicking a few passages. The novel is challenging, in that it is an uncommon reader who will perceive all that Joyce has put into his pages upon first reading, but it is uniquely rewarding for anyone willing to follow where the author leads. Far more than a learned exercise in literary skill, *Ulysses* displays a sense of humor that ranges from delicate to roguish as well as sequences of striking beauty and emotion. Chief among the latter must be the novel's climactic stream of consciousness step into the mind of the protagonist's wife, Molly Bloom, whose open-hearted acceptance of life and love is among the most memorable and moving passages in English literature. With an eye-catching new cover, and professionally typeset manuscript, this edition of *Ulysses* is both modern and readable.

Groupthink

The Basic Patterns of Plot

In *Groupthink*, his final book, the late, eminent journalist and bestselling author Christopher Booker seeks to identify the hidden key to understanding much that is

disturbing about the world today. With reference to the ideas of a Yale professor who first identified the theory, and to the writings of George Orwell from whose 'newspeak' the word was adapted, Booker sheds new light on the remarkable – and worrying – effects of 'groupthink', and its influence on our society. Booker defines the three rules of groupthink: the adoption of a common view or belief not based on objective reality; the establishment of a consensus of right-minded people, an 'in group'; and the need to treat the views of anyone who questions the belief as wholly unacceptable. He shows how various interest groups, journalists and even governments in the twenty-first century have subscribed to this way of thinking, with deeply disturbing results. As Booker shows, such behaviour has led to a culture of fear, heralded by countless examples throughout history, from Revolutionary Russia to Napoleonic France and Hitler's Germany. In the present moment it has caused countless errors in judgement and the division of society into highly polarised, oppositional factions. From the behaviour of the controversial Rhodes Must Fall movement to the sacking of James Damore of Google, society's attitudes towards gender equality, the Iraq war and the 'European Dream', careers and lives have been lost as those in the 'in-group' police society with their new form of puritanism. As Booker argues, only by examining its underlying causes can we understand the sinister power of groupthink which permeates all aspects of our lives.

Stories that Move Mountains

45 Master Characters, Revised Edition

The classic work of writing instruction back in print! The complete, concise guide to writing fiction that sells from one of the most popular instructors of the Writers of the Future and Clarion workshops. Get a master's competitive edge in the writing business. Bestselling writer, editor and renowned writing teacher Algis Budrys, known as "AJ" to his many students, has distilled his fifty years of success into *Writing to the Point*. Write better stories. Fix mistakes in your current stories. *Writing to the Point* contains all the writing articles that appeared in the classic *tomorrow Magazine*, re-edited and expanded. Algis Budrys has taught hundreds of people at scores of workshops, was a well-known critic, editor, and author in his own right. "AJ's information is, and always has been, solid gold. Every writer can learn from this book." -New York Times bestselling author Kevin J. Anderson

The Phantom Tollbooth

Now published with a new preface explaining why *The Great Deception* is of the utmost importance today as it was when it was first published and to coincide with Great Britain's EU referendum in 2016, this book suggests that the United States of Europe and its edict of 'ever closer union' have been based on a colossal

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confidence trick. The Great Deception tells for the first time the inside story of the most audacious political project of modern times: the plan to unite Europe under a single 'supranational' government. From the 1920s, when the blueprint for the European Union was first conceived by a British civil servant, this meticulously documented account takes the story right up to the moves to give Europe a political constitution, already planned 60 years ago to be the 'crowning dream' of the whole project. The book shows how the gradual assembling of a European government has amounted to a 'slow motion coup d'etat', based on a strategy of deliberate deception, into which Britain's leaders, Macmillan and Heath, were consciously drawn. Drawing on a wealth of new evidence, scarcely an episode of the story does not emerge in startling new light, from the real reasons why de Gaulle kept Britain out in the 1960s to the fall of Mrs Thatcher. The book chillingly shows how Britain's politicians, not least Tony Blair, were consistently outplayed in a game the rules of which they never understood. But it ends by asking whether, from the euro to enlargement, the 'project' has now overreached itself, as a gamble doomed to fail. Since their collaboration began in 1992, Christopher Booker, a Sunday Telegraph columnist, and Richard North, who worked for four years in Brussels and Strasbourg as a senior researcher, have won a unique reputation for their expertise on Britain's relationship to the European Union. Their previous publications included *The Mad Officials* (1994) and *The Castle of Lies* (1996). But they regard *The Great Deception* as the book they had been waiting to write for ten years. Christopher Booker's preface now adds up-to-date detail for the

current era as Britain heads inexorably towards a possible 'Brexit'.

Write Great Fiction - Plot & Structure

This is the book that generations of writers have relied upon for timeless advice on grammar, diction, syntax, and other essentials. In concise terms, it identifies the principal requirements of proper style and common errors.

Save the Cat

Into the Woods

This remarkable and monumental book at last provides a comprehensive answer to the age-old riddle of whether there are only a small number of 'basic stories' in the world. Using a wealth of examples, from ancient myths and folk tales via the plays and novels of great literature to the popular movies and TV soap operas of today, it shows that there are seven archetypal themes which recur throughout every kind of storytelling. But this is only the prelude to an investigation into how and why we are 'programmed' to imagine stories in these ways, and how they relate to the inmost patterns of human psychology. Drawing on a vast array of examples, from

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Proust to detective stories, from the Marquis de Sade to E.T., Christopher Booker then leads us through the extraordinary changes in the nature of storytelling over the past 200 years, and why so many stories have 'lost the plot' by losing touch with their underlying archetypal purpose. Booker analyses why evolution has given us the need to tell stories and illustrates how storytelling has provided a uniquely revealing mirror to mankind's psychological development over the past 5000 years. This seminal book opens up in an entirely new way our understanding of the real purpose storytelling plays in our lives, and will be a talking point for years to come.

Writing to the Point

The Antique Love

This ultimate insider's guide reveals the secrets that none dare admit, told by a show biz veteran who's proven that you can sell your script if you can save the cat!

The Neophiliacs

We want our kids to be safe, happy, and well-adjusted. But we all know that our

children, like us, have to face a lot of difficult things in their lives. And one of them is fear. Although adults have learned that one of the best remedies for tackling fears is an abundance of love and care, children still need support and guidance. In *Sometimes I'm Afraid: A Book about Fear. . . Just for Me!*, author, Michaelene Mundy, helps young readers understand what it means to be afraid and how to find courage and support in their friends and loved ones.

On Writing Well, 30th Anniversary Edition

The idea of *Into the Woods* is not to supplant works by Aristotle, Lajos Egri, Robert McKee, David Mamet, or any other writers of guides for screenwriters and playwrights, but to pick up on their cues and take the reader on a historical, philosophical, scientific, and psychological journey to the heart of all storytelling. In this exciting and wholly original book, John Yorke not only shows that there is truly a unifying shape to narrative—one that echoes the great fairytale journey into the woods, and one, like any great art, that comes from deep within—he explains why, too. With examples ranging from *The Godfather* to *True Detective*, *Mad Men* to *Macbeth*, and fairy tales to *Forbrydelsen (The Killing)*, Yorke utilizes Shakespearean five-act structure as a key to analyzing all storytelling in all narrative forms, from film and television to theatre and novel-writing—a big step from the usual three-act approach. *Into the Woods: A Five-Act Journey Into Story* is destined to sit alongside David Mamet's *Three Uses of the Knife*, Robert McKee's *Story*, Syd

Field's *Screenplay*, and Lajos Egri's *The Art of Dramatic Writing* as one of the most original, useful, and inspiring books ever on dramatic writing.

Winning the Story Wars

When an award-winning southern writer demands that their untraditional, shoestring film company make the movie of her life, producer Angie reluctantly accompanies her colleagues to Georgia, where a man from her past is preparing to marry a wealthy and popular debutante. Reprint.

Ten Million Photoplay Plots

An essential guide for writers and readers alike, here is Smiley's great celebration of the novel. As she embarks on an exhilarating tour through one hundred titles—from classics such as the thousand-year-old *Tale of Genji* to recent fiction by Zadie Smith and Alice Munro—she explores the power of the form, looking at its history and variety, its cultural impact, and just how it works its magic. She invites us behind the scenes of novel-writing, sharing her own habits and spilling the secrets of her craft, and offering priceless advice to aspiring authors. Every page infects us anew with the passion for reading that is the governing spirit of this gift to book lovers everywhere.

The Thirty-six Dramatic Situations

'I wait for his boots to drop. They fall on Floor, one thump, two thumps, that's how I know he's going to get into Bed with Ma now and make it squeak. I count the squeaks because I'm excellent at numbers. I have to count, I can't lose count, if I lose count I don't know what. 1, 2, 3, 4, 5, 6, 7, 8, 9, 10' Kidnapped as a teenage girl, Ma has been locked inside a purpose built room in her captor's garden for seven years. Her five-year-old son, Jack, has no concept of the world outside and happily exists inside Room with the help of Ma's games and his vivid imagination where objects like Rug, Lamp and TV are his only friends. But for Ma the time has come to escape and face their biggest challenge to date: the world outside Room.

The Seven Basic Plots

The first novel-writing guide from the best-selling Save the Cat! story-structure series, which reveals the 15 essential plot points needed to make any novel a success. Novelist Jessica Brody presents a comprehensive story-structure guide for novelists that applies the famed Save the Cat! screenwriting methodology to the world of novel writing. Revealing the 15 "beats" (plot points) that comprise a successful story--from the opening image to the finale--this book lays out the Ten Story Genres (Monster in the House; Whydunit; Dude with a Problem) alongside

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quirky, original insights (Save the Cat; Shard of Glass) to help novelists craft a plot that will captivate--and a novel that will sell.

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