

## The Complete Elfquest Volume 1 Wendy Pini

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Elfquest: Stargazer's Hunt #1  
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ElfQuest: The Final Quest  
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The Mask Omnibus Volume 1 (Second Edition)  
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Elfquest  
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Quest's End

### The Art of Elfquest

A reality TV show starring a clone of Jesus Christ causes chaos across the U.S. of the near future in PUNK ROCK JESUS, a new-graphic novel written and drawn by Sean Murphy, the acclaimed illustrator of JOE THE BARBARIAN and AMERICAN-VAMPIRE. J2 causes both outrage and adulation. Religious zealots either love or hate the show, angry politicians worry about its influence-on the nation, and members of the scientific community fear the implications of cloning a human being at all, let alone the Son of-God. Thomas McKael is the clones's bodyguard and former IRA operative, who despite his turbulent past is hired to protect the new-Jesus-a baby who captivates the world, but grows up to become an angry teenager. When falling ratings force the network to cut Jesus's mother from the series the young star runs away, renounces his religious-heritage and forms a punk rock band. And what starts off as babysitting for Thomas becomes an epic battle, as Jesus goes to war-against the corporate media complex that created him. Along with his artistic credits on JOE THE BARBARIAN and AMERICAN VAMPIRE: SURVIVAL OF THE FITTEST,-Murphy also wrote and illustrated the graphic novel OFF ROAD (Oni Press), and cowrote OUTER ORBIT (Dark Horse-Comics).

### Elfquest: Stargazer's Hunt #1

Tales from the place where the World of Two Moons meets the world of "what if?" And yes the? is the correct volume number.

### The Complete Elfquest

The penultimate issue in the ultimate Elfquest series! His forces decimated by Cutter's fierce warrior tribe, the fanatical human commander presses on, risking all to destroy the elves in their forest lair. Lives are lost on both sides. To stop the bloodshed, Cutter's adopted human daughter, Shuna, risks more than even she realizes. Should she fail, the price will be war everlasting among the native humans, the elves, and the Djunsland invaders. Must Wolfrider chief Cutter, having fulfilled his bond with High One Timmain, now witness the utter destruction of all that has brought him to this fateful moment? A New York Times best-selling series!

## **Mass Effect Omnibus**

### **ElfQuest: The Final Quest**

#### **Siege at Blue Mountain**

For generations, the elves sought a safe haven against all who would do them harm. But the dream that Chief Cutter and his Wolfriders fought and died for may be the very thing destroying them. The skills that helped them survive the harsh world are fading, and the growing threat of a tyrant obsessed with exterminating all elves makes for a disastrous brew that must surely boil over. \* Winner of the Golden Pen Award from the Young Adult Advisory Committee! \* An oversized prologue to the Elfquest: The Final Quest series! \* Marking thirty years of Elfquest action and adventure! "One of the most important works in American Fantasy."American Library Association "Wendy Pini is probably the most influential female cartoonist of a generation."Ninth Art

### **The Complete ElfQuest Volume 7**

Elfquest: The Art of the Story handpicks a selection of Richard and Wendy Pini's favorite Elfquest tales, scanned directly from the original art. Wendy's technical skills and visual storytelling abilities can be examined in glorious detail. This book includes the fan-favorite all-out action story of Cutter and Rayek's most dynamic confrontation, from Hidden Years #9.5. It features full pencils by Wendy displayed side-by-side with finished inks by John Byrne. Wendy's range of style is further explored through graceful inks showcased in Heart's Way, as well as vivid mixed-media used in Little Patch, Rogue's Curse, The Jury and Wolfwood. These short pieces are significant examples of some of the finest Elfquest stories ever told. Each unlettered art page is paired with its as-published twin. Many also include fresh commentary, captions and layout sketches. Even the most die-hard fan will appreciate this strikingly fresh behind-the-scenes journey, while those new to Elfquest will gain an unparalleled look into why the series has captured the imaginations of legions of fans worldwide. Unprecedented access to the Elfquest archives--combined with painstaking attention to detail by both Flesk Publications and Wendy and Richard Pini--now offers these gems for all Questers to share.

### **ElfQuest: The Final Quest #24**

Reclaiming the Palace of the High Ones, the elves find it is not the safe haven they believed, and new threats appear as the lord of Blue Mountain vows to destroy the Wolfriders and Rayek, Cutter's rival, is overcome with power.

### **The Complete ElfQuest**

The latest collection of the classic fantasy series by Wendy and Richard Pini continues the canonical adventures of the Wolfriders. The tale takes a dark turn as the seductive Winnowill allies herself with a brutal human warlord, Grohmul Djun,

fanning the flames of hatred for all "elf-demons" and setting the course for inevitable war between humans and elves. This fourth volume of the New York Times best-selling series weighs in at 492 pages. It collects issues from ElfQuest: Hidden Years (#10-#15) and the ElfQuest: Shards saga (#1-#16). Feast your eyes on elegant art from Wendy Pini and others.

### **Fire & Flight**

"ElfQuest is an epic fantasy comic series started by Wendy and Richard Pini first appearing in 1978. Following a tribe of elves called the Wolfriders readers follow their journey on a new world. Complete ElfQuest Volume One collects Issues #1 through #20 of ElfQuest: The Original Quest"--

### **Blood of Ten Chiefs**

Discover the legendary ElfQuest! Chief Cutter and the Wolfriders are driven from their forest home by threat of annihilation. As they wander an ever-changing landscape in search of a new home, they are confronted by fearful and vengeful humans, power-hungry trolls, and other mysterious elfin tribes. Alliances are forged, enemies discovered, and savage battles fought in this epic fantasy adventure! Collects ElfQuest #1-#20.

### **The Magicians: New Class**

Graphic novel.

### **The Complete Elfquest Volume 1: The Original Quest**

THE NEW CLASS STARTS HERE! Long after Quentin and his friends have graduated from Brakebills College for Magical Pedagogy, Dean Fogg invites a historic new group of students to enroll- the first ever class of hedge magicians, rogue practitioners of unsanctioned magic. But the traditional magicians aren't too thrilled to have the rule-breaking outcasts in their hallowed halls, and tempers flare as the student bodies clash to prove their superiority - not realizing a new danger has emerged to threaten them all. The malevolence behind the threat at Brakebills will rock everyone to their cores - and even shock longtime fans of The Magicians! New York Times bestselling series creator Lev Grossman returns with an all-new story in the world of The Magicians with award-winning writer Lilah Sturges (The Magicians: Alice's Story) and rising star artist Pius Bak that features the first appearance of the next generation of heroes and villains. Collects The Magicians #1-5.

### **Beauty and the Beast**

Shuna, the elf chief's adopted human daughter, struggles to unite both races despite their troubled history, while Treestump pursues his own quest to solve the mystery of swordmaking.

### **The Secret of Two-Edge**

The Wolfriders embark on their Final Quest! Generation after generation, for thousands of years, the elves of the World of Two Moons sought refuge from the savagery of their primitive planet. For a while, it seemed they had found it in the legendary Palace of the High Ones. Within, Chief Cutter and his tribe of Wolfriders avoid nature's wrath and the threat of an ever-expanding human population. Yet comfort comes at a price. The seductive magical influence of the Palace may lead to the feral elves' undoing and Cutter realizes he must embark upon the most important quest of all! The long-running original ElfQuest series by celebrated creators Wendy and Richard Pini comes to an unexpected and deeply emotional conclusion in this seventh volume in the Complete ElfQuest series, collecting the entire Final Quest story arc! Collects ElfQuest: The Final Quest TPB volumes 1-4.

### **Blood on the Tracks, volume 1**

Over thirty-five years after its launch, ElfQuest remains one of the most beloved comic series in history! The elves have reclaimed the Palace of the High Ones, but it is not the safe haven they believed. New threats loom as Winnowill, lord of Blue Mountain, vows to destroy all trace of the Wolfriders, and Cutter's rival Rayek is overcome with power. This second volume boasts 552 pages, collecting the entirety of The Siege at Blue Mountain and Kings of the Broken Wheel in stunning black and white, including an extensive art gallery with commentary from series creators Wendy and Richard Pini.

### **Kings of the Broken Wheel**

When ElfQuest: The Final Quest concluded, it ended the hero's journey of Cutter Kinseeker, chief of the Wolfriders. But that was only the start of a new adventure for Cutter's "brother in all but blood," Skywise. Now the stargazer elf, who thought he knew everything about Cutter, discovers how mistaken he was. That, combined with a tragic accident involving his daughter Jink, sends Skywise on a quest of his own, from the elves' ancestral Star Home through uncharted space, and back to the World of Two Moons. Stargazer's Hunt has story by ElfQuest co-creators Wendy and Richard Pini, with script by Wendy Pini. Veteran Elfquest alumnus Sonny Strait returns at full force as the artist and colorist for the new series. All-new material for an established character.

### **The Complete ElfQuest Volume 7**

The wild tale of the reckless chieftess of the Go-Back tribe, and of an incredible secret hidden in the ancient past.

### **Worldpool**

Presents further adventures of the Wolfriders, a band of elves, and others of their kind who live on a savage Earthlike world.

### **Dreamtime**

Before WATCHMEN, Alan Moore made his debut in the U.S. comic book industry

with the revitalization of the horror comic book THE SWAMP THING. His deconstruction of the classic monster stretched the creative boundaries of the medium and became one of the most spectacular series in comic book history. With modern-day issues explored against a backdrop of horror, SWAMP THING's stories became commentaries on environmental, political and social issues, unflinching in their relevance. SAGA OF THE SWAMP THING BOOK ONE collects issues #20-27 of this seminal series including the never-before-reprinted SAGA OF THE SWAMP THING #20, where Moore takes over as writer and concludes the previous storyline. Book One begins with the story "The Anatomy Lesson," a haunting origin story that reshapes SWAMP THING mythology with terrifying revelations that begin a journey of discovery and adventure that will take him across the stars and beyond.

### **Elfquest Special: The Final Quest**

This fifth volume of the New York Times bestselling series weighs in at a hefty 720 pages. It collects material from Elfquest - Hidden Years #16-29, as well as the entire "Wild Hunt" sequence from Elfquest comics (vol.2). A stunning collection of art and story from Wendy and Richard Pini and others. The latest collection of the classic fantasy series by Wendy and Richard Pini continues the canonical adventures of the Wolfriders. With Cutter leading his warriors against the human warlord Grohmul Djun, his chief-daughter Ember takes her tribemates far away into unknown lands, where she pits her skills and courage against new threats and unexpected revelations.

### **Elfquest: Stargazer's Hunt**

Multi-Eisner award-winning writer Paul Tobin pens a fantasy epic of the adventures of Geralt of Rivia, a witcher--one of the few remaining monster hunters from the critically acclaimed video game fantasy The Witcher by CD Projekt Red! Featuring story art by Joe Querio, Piotr Kowalski, Max Bertolini, with a bonus sketchbook section and additional art by Dave Johnson (100 Bullets), Dan Panosian (Slots), Stan Sakai (Usagi Yojimbo), Duncan Fegredo (MPH), Simon Bisley (Lobo), and a cover by Mike Mignola (Hellboy). Collects issues #1-#5 of The Witcher comic series House of Glass, Fox Children, Curse of Crows, and the Killing Monsters one-shot--and features annotations from the creators of the comics, as well as a sketchbook section.

### **Elfquest**

### **Elfquest**

When ElfQuest: The Final Quest concluded, it ended the hero's journey of Cutter Kinseeker, chief of the Wolfriders. But that was only the start of a new adventure for Cutter's "brother in all but blood," Skywise. Now the stargazer elf, who thought he knew everything about Cutter, discovers how mistaken he was. In times past, whenever he has felt lost or empty, he has turned to the starry skies for guidance. Now is no exception. Once again Skywise sets his sights on the cosmic horizon for

answers, sending him on his own epic quest from the elves' ancestral Star Home through uncharted space, and back to the World of Two Moons. This volume collects issues #1-#4 of Stargazer's Hunt, with story by ElfQuest co-creators Wendy and Richard Pini, with script and layouts by Wendy Pini. Veteran ElfQuest alumnus Sonny Strait returns at full force as the artist and colorist for the new series.

### **In All But Blood**

The legacy of Wendy and Richard Pini's ElfQuest continues! Experience the dreams of the Wolfriders during their deep sleep as they await the passage of ten thousand years to reunite the tribes—and enjoy the lavishly colored stories of the tribe's history. Collects ElfQuest: Dreamtime and ElfQuest: Hidden Years.

### **Saga of the Swamp Thing Book One**

Palace of the High Ones has been won. In their new holt, the Wolfriders can settle in and enjoy life and its living, for the first time in recent memory. The horrors of battle and betrayal are behind them.

### **ElfQuest, the Searcher and the Sword**

The Wolfriders embark on their Final Quest! Generation after generation, for thousands of years, the elves of the World of Two Moons sought refuge from the savagery of their primitive planet. For a while, it seemed they had found it in the legendary Palace of the High Ones. Within, Chief Cutter and his tribe of Wolfriders avoid nature's wrath and the threat of an ever-expanding human population. Yet comfort comes at a price. The seductive magical influence of the Palace may lead to the feral elves' undoing and Cutter realizes he must embark upon the most important quest of all! The long-running original ElfQuest series by celebrated creators Wendy and Richard Pini comes to an unexpected and deeply emotional conclusion in this seventh volume in the Complete ElfQuest series, collecting the entire Final Quest story arc! Collects ElfQuest: The Final Quest TPB volumes 1-4.

### **The Cry from Beyond**

Stories from the dark and wild past of the wolfrider tribe and the chiefs that led up to Cutter's time.

### **Kahvi**

Explores the unique and powerful friendship of Wolfriders Cutter and Skywise even as Cutter makes a life with his mate Leetah of the Sun Folk.

### **The Mask Omnibus Volume 1 (Second Edition)**

Cutter's chosen band of elves find themselves transported to an unknown land, where they have difficulty communicating with the strange group of elves that summoned them

## **The Complete Elfquest**

The bestselling comic trilogy that inspired the blockbuster film *The Mask* is collected in this omnibus edition of gruesome hilarity! A weird mask of unknown origin and power is discovered and imbues its wearer with limitless cartoon character invulnerability that takes the nerdy Stanley Ipkiss, the police, the mafia, and the monstrous mob muscleman Walter on a colliding violent path of homicidal mayhem, lunacy, and destruction! Collects *The Mask*, *The Mask Returns*, and *The Mask Strikes Back*!

## **Elfquest**

Since its first appearance in 1978, *Elfquest* has touched the spirit of multiple generations thanks to the strength of Wendy Pini's captivating storytelling and dynamic art. Fortunately for its fans, nearly every piece of Pini's original art, sketches, notes and scraps of paper dating back to the conception of her fantasy comic series has been meticulously catalogued and preserved by the artist and her husband-collaborator, Richard. And now--after years of research and with unparalleled access to those files--we present *The Art of Elfquest*, which represents a complete overview of the very best artwork spanning nearly forty years. Each piece has been meticulously scanned directly from the original artwork and approved by the Pinis. No other collection has featured such a tremendous amount of material being revealed for the first time. *The Art of Elfquest* features the very best covers and premium samples of interior pages spanning its historic run. This massive collection continues with sections devoted to *Elfquest*'s continued success in comics and is further accentuated by sections on calendars and portfolios, a coloring book and novel illustrations, art for film and newspaper-strip proposals, a feature on the first concepts and much more. Fresh interviews with Wendy and Richard Pini also infuse the book with revealing captions to supplement Wendy's art. Whether you are new to the adventures or have been with *Elfquest* from its earliest days, you will enjoy and cherish this gorgeous retrospective, which properly highlights the art of a legendary pioneer in the independent comics field.

## **The Complete ElfQuest**

Rayek searches for a way to restore his powers and regain the confidence of his fellow elves.

## **Punk Rock Jesus**

All the action, fantasy and romance of the Emmy Award-winning CBS Television series is captured for the first time in an all-new, full-color graphic novel. In a world that is forever trying to keep them apart, two very special people fight to keep their love alive.

## **ElfQuest: The Final Quest #23**

Within the corridors of Blue Mountain, Winnowill has hatched her most ambitious plan ever -- to take her people away from the World of Two Moons and back to the

stars. To accomplish this, she must be rid of the Wolfriders. As her human slaves and Cutter's tribe fights for its survival. Winnowill prepares her final, mind-boggling assault.

### **Rogue's Challenge**

The visions of the Wolfriders as they slept for ten thousand years, waiting for the time when Cutter and his family can be united once more.

### **The Complete ElfQuest Volume 3**

Volume 1: "This volume collects the Dark Horse comic book series Mass Effect: Redemption #1-#4, Evolution #1-#4, Invasion #1-#4, and Homeworlds #1-#4, as well as the short stories Incursion, Inquisition, and Conviction."

### **The Complete Elfquest**

From the creator who brought you notable works such as *The Flowers of Evil*, *Happiness*, and *Inside Mari*, comes a new suspense drama centering on the theme of a toxic parent. Dive into this latest thriller by master storyteller, Shuzo Oshimi. Seiichi's mother loves him very much, and his days pass with placid regularity. School, friends, even the attention of his attractive classmate Fukiishi. Until one terrible summer day, that all changes. Shuzo Oshimi (*The Flowers of Evil*) delivers his most unsettling work yet, the tale of a seemingly normal family suddenly swallowed up by the creeping horror of everyday life. Gorgeous art and an understated script only serve to heighten the tension as we watch Seiichi Osabe's life spiral into nightmare.

### **The Witcher Omnibus**

The grand finale! What words can possibly do justice to this, the grand finale to the greatest ElfQuest series of them all? Forty years in the planning and making, heroes' journeys that were begun in the Original Quest will find their resolutions here. Fateful events set in motion in the last issue continue to have unstoppable consequences, as dire battles are fought on both the physical and the spiritual realms. Now decisions must be made that will affect everyone--elves and humans alike--on the World of Two Moons far into the future. Can the Great Wheel of time and history, broken so many thousands of years ago, ever be made whole again? A finale forty years in the making!

### **Quest's End**

A tribe of elves navigates friendships and dangerous enemies in a fantasy world of goblins, dwarves, fairies and humans! This is it -- the startling conclusion to the most world-changing chapter in all of ElfQuest: Final Quest! It is time for the Palace of the High Ones to return the elves of the World of Two Moons to their original Star Home, but not all have chosen to go. As human invaders threaten the sacred Father Tree itself, in the heart of the Wolfriders' home, freedom of choice comes with a terrible price. Volume 4 collects issues #19-24 of *The Final Quest*, Wendy

## Where To Download The Complete Elfquest Volume 1 Wendy Pini

and Richard Pini's newest and most mind-blowing adventures of the Wolfriders!

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