

A Gathering Of Crows Brian Keene

Dark Hollow Wildwood The Glass Castle Titus Crow Salamandastron Ghoul A Gathering of Ravens The Strange Careers of the Jim Crow North The Compleat Crow The Blackest Heart White Fire Elysia Ghoul Titus Crow, Volume 3 A Zeal of Zebras Brian Wildsmith's Animal Gallery Little People, Big Guns The Burrowers Beneath Luck is Everything: Or, the Adventures of Brian O'Linn Earthworm Gods Titus Crow, Volume 2 Family of the Fox Last of the Albatwitches Clickers 2 Chicago The Rising The Whisperer and Other Voices Ghost Walk A Gathering of Crows The Far Side of the World (Vol. Book 10) (Aubrey/Maturin Novels) Buddy Just Mercy Fruiting Bodies and Other Fungi Demogorgon The Transition of Titus Crow The Clock of Dreams Reapers Spawn of the Winds Mink River Titus Crow, Volume 1

Dark Hollow

When mysterious music is heard in the forest at night and women begin disappearing without a trace, novelist Adam Senft discovers that the town of LeHorn's Hollow has become the victim of an ancient nightmare worse than any ghost.

Wildwood

Award-winning journalist Brian McGrory goes head to beak in a battle royale with another male for a top-spot in his home, vying for dominance with the family's pet rooster as he learns how to live by living with animals.

The Glass Castle

Titus Crow and his faithful companion and record-keeper fight the gathering forces of darkness-the infamous and deadly Elder Gods of the works of H.P. Lovecraft. Cthulhu and his dark minions are bent on ruling the earth. A few puny humans cannot possibly stand against these otherworldly evil gods, yet time after time, Titus Crow drives the monsters back into the dark from whence they came. The Clock of Dreams is the third book in the Titus Crow series. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Titus Crow

A collection of nine short stories by the author of Fruiting Bodies and Other Fungi introduces readers to the work of the award-winning fantasy and horror master in such tales as "The Disapproval of Jeremy Cleave," "Aunt Hester," the title story,

and a short novel, Return of the Deep Ones. Reprint.

Salamandastron

"LITTLE PEOPLE, BIG GUNS has enormous action and super-sized fun." - Brian Keene, author of The Rising Small in stature, large in kicking ass! In rural Oklahoma, little person Gordon Trask has just been killed and eaten by mutant badgers. When animal control refuses to act and another little person is maimed, the local Little Persons Association springs into action to deal with the threat. Now, sick of a world of discrimination, this pint-sized posse is armed to the teeth and ready for revenge. But behind the badger attacks an even greater danger is at play, one that could lay all the little people low. And if this pissed off group of little people have any chance for survival they're going to have to break out their big fucking guns. LITTLE PEOPLE, BIG GUNS is insane action horror sure to please fans of Troma, John Waters, and Frank Henenlotter.

Ghoul

The Titus Crow novels are adventure horror, full of acts of nobility and heroism, featuring travel to exotic locations and alternate planes of existence as Titus Crow and his faithful companion and record-keeper fight the gathering forces of darkness wherever they arise. The menaces are the infamous and deadly Elder Gods of the work of H.P. Lovecraft. Cthulu and his dark minions are bent on ruling the earth--or destroying it. A few puny humans cannot possibly stand against these otherworldly evil gods, yet time after time, Titus Crow defeats the monsters and drives them back into the dark from whence they came. The Transition of Titus Crow is the second book in the Titus Crow series. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

A Gathering of Ravens

Scott Oden's epic novel A Gathering of Ravens is "satisfying, complex and a pleasure to read" (Publishers Weekly, starred review). To the Danes, he is skraelingr; to the English, he is orcnéas; to the Irish, he is fomoraig. He is Corpse-maker and Life-quencher, the Bringer of Night, the Son of the Wolf and Brother of the Serpent. He is Grimnir, and he is the last of his kind—the last in a long line of monsters who have plagued humanity since the Elder Days. Drawn from his lair by a thirst for vengeance against the Dane who slew his brother, Grimnir emerges into a world that's changed. A new faith has arisen. The Old Ways are dying, and their followers retreating into the shadows; even still, Grimnir's vengeance cannot be denied. Taking a young Christian hostage to be his guide, Grimnir embarks on a journey that takes him from the hinterlands of Denmark, where the wisdom of the ancient dwarves has given way to madness, to the war-torn heart of southern England, where the spirits of the land make violence on one another. And thence to the green shores of Ireland and the Viking

stronghold of Dublin, where his enemy awaits. But, unless Grimnir can set aside his hatreds, his dream of retribution will come to nothing. For Dublin is set to be the site of a reckoning—the Old Ways versus the New—and Grimnir, the last of his kind left to plague mankind, must choose: stand with the Christian King of Ireland and see his vengeance done or stand against him and see it slip away? Scott Oden's *A Gathering of Ravens* is a novel of vengeance, faith, and the power of myth.

The Strange Careers of the Jim Crow North

Original publication and copyright date: 2003.

The Compleat Crow

For fans of *The Chronicles of Narnia* comes the first book in the *Wildwood Chronicles*, the *New York Times* bestselling fantasy adventure series by Colin Meloy, lead singer of the Decemberists, and Carson Ellis, acclaimed illustrator of *The Mysterious Benedict Society*. In *Wildwood*, Prue and her friend Curtis uncover a secret world in the midst of violent upheaval—a world full of warring creatures, peaceable mystics, and powerful figures with the darkest intentions. And what begins as a rescue mission becomes something much greater as the two friends find themselves entwined in a struggle for the very freedom of this wilderness. A wilderness the locals call *Wildwood*. *Wildwood* captivates readers with the wonder and thrill of a secret world within the landscape of a modern city. It feels at once firmly steeped in the classics of children's literature and completely fresh at the same time. The story is told from multiple points of view, and the book features more than eighty illustrations, including six full-color plates, making this an absolutely gorgeous object. Supports the Common Core State Standards

The Blackest Heart

On the last day of summer, some years ago, a young college graduate moves to Chicago and rents a small apartment on the north side of the city, by the vast and muscular lake. This is the story of the five seasons he lives there, during which he meets gangsters, gamblers, policemen, a brave and garrulous bus driver, a cricket player, a librettist, his first girlfriend, a shy apartment manager, and many other riveting souls, not to mention a wise and personable dog of indeterminate breed. A love letter to Chicago, the Great American City, and a wry account of a young man's coming-of-age during the one summer in White Sox history when they had the best outfield in baseball, Brian Doyle's *Chicago* is a novel that will plunge you into a city you will never forget, and may well wish to visit for the rest of your days.

White Fire

Looks at the lives, loves, and losses of the residents of the village of Neawanaka, Oregon.

Elysia

There is something in the local cemetery that comes out at night. Something that is unearthing corpses and killing people. It's the summer of 1984 and Timmy and his friends are looking forward to no school, comic books, and adventure. But instead they will be fighting for their lives. The ghoul has smelled their blood and it is after them. But that's not the only monster they will face this summer . . . From award-winning horror master Brian Keene comes a novel of monsters, murder, and the loss of innocence.

Ghoul

There are all kinds of legends about the forests of Central Pennsylvania, and in this sequel to DARK HOLLOW, the truth about those legends is finally revealed. Halloween is coming, and a new haunted attraction is open for business in LeHorn's Hollow. Folks will come from miles around to walk down the spooky trail and get scared witless. But there's one thing the owners of the ghost walk haven't counted on. There really is something waiting in the woods—a vast, ancient evil whose hunger threatens to consume all life on Earth. Soon, the unsuspecting customers will pay their money and get in line to die. And only one man, occult detective Levi Stoltzfus, can save them and stop the evil before it is unleashed.

Titus Crow, Volume 3

When a freak storm hits, time is the enemy as a government-created super virus gets loose and spreads through the quiet little town of Godfrey, Illinois. But the virus isn't the only threat. There are mysterious forces at play and disease is just one instrument of fear.

A Zeal of Zebras

Corinne Greene's safe, secure world is spiraling out of control. Her brother Daniel is apparently responsible for causing some kind of disaster, her mother's terminally ill ex-husband just made a miraculous recovery overnight, and exotic animals keep showing up in her suburban backyard. Since her relatives will not admit that anything strange is going on, she starts searching for answers on her own. When she uncovers a death certificate for her very-much-alive Uncle Jonas, the mystery only deepens. Frustrated, Corinne enlists the aid of Allen, a "student observer" at her high school who has previously expressed interest in her origins. Allen helps her delve into her ancestry, including discovering a possible connection to a

fairy-tale villain known as "The Fox". Then Daniel disappears. Is Corinne's family somehow involved, or could Allen have something to do with it? She soon realizes that if she fails to locate her brother and set things right, then her entire family, the "Family of the Fox", may be erased from existence.

Brian Wildsmith's Animal Gallery

"Fan favorite ex-Amish occult detective Levi Stolfus returns in two novellas of demons and monsters"- Back cover.

Little People, Big Guns

The Burrowers Beneath

The Clickers are back, wreaking havoc on a United States already demoralized and defenseless thanks to a hurricane and a president who rules through religious zealotry. As the death toll climbs into the thousands, two survivors from the original invasion team up with a marine biologist and a mob hitman, and run from the Clickers.

Luck is Everything: Or, the Adventures of Brian O'Linn

Fruiting Bodies and Other Fungi is a collection of 13 short stories by master of horror Brian Lumley. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Earthworm Gods

#1 NEW YORK TIMES BESTSELLER • NOW A MAJOR MOTION PICTURE STARRING MICHAEL B. JORDAN AND JAMIE FOXX • A powerful true story about the potential for mercy to redeem us, and a clarion call to fix our broken system of justice—from one of the most brilliant and influential lawyers of our time. “[Bryan Stevenson’s] dedication to fighting for justice and equality has inspired me and many others and made a lasting impact on our country.”—John Legend NAMED ONE OF THE MOST INFLUENTIAL BOOKS OF THE DECADE BY CNN • Named One of the Best Books of the Year by The New York Times • The Washington Post • The Boston Globe • The Seattle Times • Esquire • Time Bryan Stevenson was a young lawyer when he founded the Equal Justice Initiative, a legal practice dedicated to defending those most desperate and in need: the poor, the wrongly condemned, and women and children trapped in the farthest reaches of our criminal justice system. One of his first cases was that of Walter McMillian, a young man who was sentenced to die for a notorious murder he insisted he didn’t

commit. The case drew Bryan into a tangle of conspiracy, political machination, and legal brinksmanship—and transformed his understanding of mercy and justice forever. Just Mercy is at once an unforgettable account of an idealistic, gifted young lawyer's coming of age, a moving window into the lives of those he has defended, and an inspiring argument for compassion in the pursuit of true justice. Winner of the Carnegie Medal for Excellence in Nonfiction • Winner of the NAACP Image Award for Nonfiction • Winner of a Books for a Better Life Award • Finalist for the Los Angeles Times Book Prize • Finalist for the Kirkus Reviews Prize • An American Library Association Notable Book “Every bit as moving as To Kill a Mockingbird, and in some ways more so . . . a searing indictment of American criminal justice and a stirring testament to the salvation that fighting for the vulnerable sometimes yields.”—David Cole, The New York Review of Books “Searing, moving . . . Bryan Stevenson may, indeed, be America's Mandela.”—Nicholas Kristof, The New York Times “You don't have to read too long to start cheering for this man. . . . The message of this book . . . is that evil can be overcome, a difference can be made. Just Mercy will make you upset and it will make you hopeful.”—Ted Conover, The New York Times Book Review “Inspiring . . . a work of style, substance and clarity . . . Stevenson is not only a great lawyer, he's also a gifted writer and storyteller.”—The Washington Post “As deeply moving, poignant and powerful a book as has been, and maybe ever can be, written about the death penalty.”—The Financial Times “Brilliant.”—The Philadelphia Inquirer

Titus Crow, Volume 2

Five mysterious figures are coming to Brinkley Springs, a quiet little town that some say is dying. They have existed for centuries, only coming out to destroy, kill, and feed. They bring terror and carnage and leave blood and death. Levi Stotzfus, an ex-amish magus, is the only one who can stop them.

Family of the Fox

Journalist Walls grew up with parents whose ideals and stubborn nonconformity were their curse and their salvation. Rex and Rose Mary and their four children lived like nomads, moving among Southwest desert towns, camping in the mountains. Rex was a charismatic, brilliant man who, when sober, captured his children's imagination, teaching them how to embrace life fearlessly. Rose Mary painted and wrote and couldn't stand the responsibility of providing for her family. When the money ran out, the Walls retreated to the dismal West Virginia mining town Rex had tried to escape. As the dysfunction escalated, the children had to fend for themselves, supporting one another as they found the resources and will to leave home. Yet Walls describes her parents with deep affection in this tale of unconditional love in a family that, despite its profound flaws, gave her the fiery determination to carve out a successful life. -- From publisher description.

Last of the Albatwitches

Did American racism originate in the liberal North? An inquiry into the system of institutionalized racism created by Northern Jim Crow. Jim Crow was not a regional sickness, it was a national cancer. Even at the high point of twentieth century liberalism in the North, Jim Crow racism hid in plain sight. Perpetuated by colorblind arguments about "cultures of poverty," policies focused more on black criminality than black equality. Procedures that diverted resources in education, housing, and jobs away from poor black people turned ghettos and prisons into social pandemics. Americans in the North made this history. They tried to unmake it, too. Liberalism, rather than lighting the way to vanquish the darkness of the Jim Crow North gave racism new and complex places to hide. The twelve original essays in this anthology unveil Jim Crow's many strange careers in the North. They accomplish two goals: first, they show how the Jim Crow North worked as a system to maintain social, economic, and political inequality in the nation's most liberal places; and second, they chronicle how activists worked to undo the legal, economic, and social inequities born of Northern Jim Crow policies, practices, and ideas. The book ultimately dispels the myth that the South was the birthplace of American racism, and presents a compelling argument that American racism actually originated in the North.

Clickers 2

"Earthworm Gods: Selected Scenes From the End of the World is a collection of short stories set in the world of Earthworm Gods and Earthworm Gods II: Deluge. From the first drop of rain to humanity's last waterlogged stand, these tales chronicle the fall of man against a horrifying, unstoppable evil. And as the waters rise over the United States, the United Kingdom, Australia, New Zealand, and elsewhere-brand new monsters surface-along with some familiar old favorites, to wreak havoc on an already devastated mankind."--Page [4]cover.

Chicago

Titus Crow and his faithful companion and record-keeper fight the gathering forces of darkness-the infamous and deadly Elder Gods of the works of H.P. Lovecraft. Cthulhu and his dark minions are bent on ruling the earth. A few puny humans cannot possibly stand against these otherworldly evil gods, yet time after time, Titus Crow drives the monsters back into the dark from whence they came. Spawn of the Winds is the fourth book in the Titus Crow series. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Rising

The Reapers trilogy is a dystopian tale with a supernatural twist that takes place in a futuristic, urban setting. Two teenagers, Phoenix and Singapore, male and female Reapers, collect the souls of the dead and transport them to the

Gateway where they will travel to their final destination or so they are told.

The Whisperer and Other Voices

Discover a troop of kangaroos, an ambush of tigers, a raft of turkeys, and a flotilla of swordfish in this glorious introduction to the animal kingdom from internationally acclaimed artist Brian Wildsmith. A lion yawns lazily in the grass. Curious giraffes crane their long necks. Step into this rich world of animals from an extraordinary illustrator whose work influenced generations of younger artists. Each animal's essence is strikingly captured, from the playfulness of otters to a noisy gathering of parrots, while panoramic pictures give a real sense of the animals' habitats. Collective nouns -- some familiar, others wonderfully surprising -- are used to describe each group of animals. Brian Wildsmith's stunning illustrations will inspire a love of nature and a respect for animals from the earliest age.

Ghost Walk

The inspiration for the major new motion picture starring Russell Crowe. The war of 1812 continues, and Jack Aubrey sets course for Cape Horn on a mission after his own heart: intercepting a powerful American frigate outward bound to play havoc with the British whaling trade. Stephen Maturin has fish of his own to fry in the world of secret intelligence. Disaster in various guises awaits them in the Great South Sea and in the far reaches of the Pacific: typhoons, castaways, shipwrecks, murder, and criminal insanity.

A Gathering of Crows

Spectrelike and sinewy, dressed in a grey cape and top hat, with a bone-white face and the eyes of a madman, The Ghoul crawls from the London sewers to kill bloodily, perversely, inexplicably. In Vancouver, the horror-rock group Ghoul cavorts onstage, its act a bizarre and violent front for sinister skulduggery. Is there a connection between London's orgy of killings and Vancouver's underworld sleaze? The answer lies in the dark obsessions and twisted fantasies of an old Rhode Island family whose tainted past will not lie quiet in its grave ...

The Far Side of the World (Vol. Book 10) (Aubrey/Maturin Novels)

Urthstripe the Strong, a wise old badger, leads the animals of the great fortress of Salamandastron and Redwall Abbey against the weasel Ferahgo the Assassin and his corps of vermin.

Buddy

A volume containing two novels of the Titus Crow series--The Clock of Dreams and Spawn of the Winds--features the adventures of Titus Crow and his faithful companion and record-keeper as they continue the fight against the Elder Gods and their foul minions. Reprint. 15,000 first printing.

Just Mercy

The Titus Crow novels are adventure horror, full of acts of nobility and heroism, featuring travel to exotic locations and alternate planes of existence as Titus Crow and his faithful companion and record-keeper fight the gathering forces of darkness wherever they arise. The menaces are the infamous and deadly Elder Gods of the work of H.P. Lovecraft. Cthulu and his dark minions are bent on ruling the earth--or destroying it. A few puny humans cannot possibly stand against these otherworldly evil gods, yet time after time, Titus Crow defeats the monsters and drives them back into the dark from whence they came. The Burrowers Beneath is the first book in the Titus Crow series. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Fruiting Bodies and Other Fungi

No stranger to violence, professional thief Charlie Trace is still unprepared for an encounter with the Demogorgon, a disciple of Satan sent to Earth in the guise of a man. Original.

Demogorgon

The Transition of Titus Crow

Contains In the Moons of Borea and Elysia, completing the publication of the first hardcover editions of the author's best-selling horror series, which follows the struggle of Titus Crow against Cthulhu and the Elder Gods.

The Clock of Dreams

The Titus Crow novels are full of acts of nobility and heroism. Titus Crow and his faithful companion fight the forces of darkness--the infamous and deadly Elder Gods of H.P. Lovecraft--wherever they arise. The powerful Cthulhu and his dark

minions are bent on ruling the earth--or destroying it, yet time after time, Titus Crow drives the monsters back into the dark from whence they came. Elysia is the sixth book in the Titus Crow series. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Reapers

Gladiator. Assassin. Thief. Princess. And the Slave. The Five Warrior Angels have been revealed, one by one the mystical weapons they once wielded are being found, and an ancient prophecy is finally being fulfilled. Or is it? For when it comes to recorded history, much is intended to manipulate and deceive. Returning to the kingdom of Gul Kana, Princess Jondralyn has suffered a devastating loss, discovering that not all prophecy is to be assumed, not all scripture to be trusted. At the same time, her younger sister, Tala, has found faith within herself while facing off against villains, who are using her for their devices. Hawkwood, the former Bloodwood Assassin, is captured. And the knight, Gault, betrayed by the Angel Prince, can only wonder of the fate of his daughter who has fallen into terrible hands. All while Nail embarks upon the deadliest quest the Five Isles has ever known.

Spawn of the Winds

An embarrassment of pandas, a galaxy of starfish, a shiver of sharksthesese are all collective nouns used to describe their groups. Woop Studios, acclaimed for their work on the Harry Potter movies, has illustrated these quirky phrases, creating a series of extraordinarily beautiful art that has been collected here for the first time. The colorful introduction to animals and the alphabet is accessible for young children, while the gorgeous, whimsical art and clever wordplay make it perfect for design-savvy parents and inspired gift givers. Longer than the standard picture book, with high design and production values, this is a volume readers will want on their coffee tables in addition to their child's bookshelf.

Mink River

Titus Crow and his companions continue their battles to defend the Planet Earth against Cthulhu and the elder gods in a collection of two complete novels, In the Moons of Borea and Elysia . Reprint. 15,000 first printing.

Titus Crow, Volume 1

An omnibus edition containing two full-length Titus Crow novels--The Burrowers Beneath and The Transition of Titus Crow--offers a unique blend of adventure and horror as they follow Titus and his sidekick, who face the overwhelming evil of

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the Elder Gods that again to seek world domination. Reprint. 15,000 first printing.

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